

California Cadet Corps State Drill Competition Armed Individual Exhibition

School Name: Grand Total Brigade: Battalion: Cadet Name: Max Head Judge #1 Poor* Average Exceptional Notes Points **Performance Overview 1. REPORT IN & REPORT OUT** 4-12 1-3 13 - 15 15 Verbal report in/out; all movements to enter/exit floor 2. Team/Cadet APPEARANCE 1 - 34-12 13 - 15 15 Uniform / overall preparation & presentation 13 - 15 3. Routine SHOWMANSHIP 1-3 4-12 15 Flair, style and "wow factor" that turns heads / rivets watchers 1-3 4-12 13 - 15 4. OVERALL IMPRESSION 15 Subjective score of entire routine as presented 1-6 7 - 24 5. Team/Cadet **BEARING** 25 - 30 30 Body & facial control, military carriage 1-6 7 - 24 25 - 30 6. Routine MARCHING 30 Dress, alignment & marching proficiency; use of drill floor 1-6 7. Routine VARIETY 7 - 24 25 - 30 30 Diversity of movements to display overall excellence 1-6 8. Routine **PRECISION** 7 - 24 25 - 30 30 Exacting, flawless & meticulous maneuvers - "anti-sloppy" 1-6 9. Routine COMPOSITION & FLOW 25 - 30 7 - 24 30 Routine is unique & well constructed w/ fitting transitions 10. Handling of the WEAPON 1-6 7 - 24 25 - 30 30 Weapon maneuvers & manipulation look skilled & effortless 1-6 11. Routine DIFFICULTY (Floor) 7 - 24 25 - 30 30 Cadence changes, interweaving and other difficult marching 12. Routine DIFFICULTY (Aerial) 1-6 7 - 24 25 - 30 30 Rifle spins, tosses and throws that leave the hand 1-8 **13. MILITARY** Flavor 9 - 32 33 - 40 40 Routine proudly befits a military competition (Max Points 340) PAGE TOTAL:

Number	PENALTIES – HEAD JUDGE ONLY	Total Points
	Boundary Violations @ 5 points each occurrence	
	Dropped weapons @ 25 points per occurrence	
	Seconds over/under time @ 1 point per second (Minimum 2 minutes - Maximum 3 Minutes)	
	TOTAL PENALTY POINTS	

Judge's Name: ____



California Cadet Corps State Drill Competition Armed Individual Exhibition

School Name: Brigade: Battalion:

Cadet Name: _____

Judge #2	Max Points	Poor*	Average	Exceptional	Notes
Performance Overview					
1. REPORT IN & REPORT OUT Verbal report in/out; all movements to enter/exit floor	15	1-3	4 - 12	13 - 15	
2. Team/Cadet APPEARANCE Uniform / overall preparation & presentation	15	1-3	4-12	13 - 15	
3. Routine SHOWMANSHIP Flair, style and "wow factor" that turns heads / rivets watchers	15	1-3	4-12	13 - 15	
4. OVERALL IMPRESSION Subjective score of entire routine as presented	15	1-3	4-12	13 - 15	
5. Team/Cadet BEARING Body & facial control, military carriage	30	1-6	7 - 24	25 - 30	
6. Routine MARCHING Dress, alignment & marching proficiency; use of drill floor	30	1-6	7 - 24	25 - 30	
7. Routine VARIETY Diversity of movements to display overall excellence	30	1-6	7 - 24	25 - 30	
8. Routine PRECISION Exacting, flawless & meticulous maneuvers – "anti-sloppy"	30	1-6	7 - 24	25 - 30	
9. Routine COMPOSITION & FLOW Routine is unique & well constructed w/ fitting transitions	30	1-6	7 - 24	25 - 30	
10. Handling of the WEAPON Weapon maneuvers & manipulation look skilled & effortless	30	1-6	7 - 24	25 - 30	
11. Routine DIFFICULTY (Floor) Cadence changes, interweaving and other difficult marching	30	1-6	7 - 24	25 - 30	
12. Routine DIFFICULTY (Aerial) Rifle spins, tosses and throws that leave the hand	30	1-6	7 - 24	25 - 30	
13. MILITARY Flavor Routine proudly befits a military competition	30	1-6	7-24	25 - 30	
(Max Points 330)		PAGE TOTAL:			

Judge's Name: _____

Judge's Notes: